

Design pattern worksheet

Title

Keep it short but descriptive.

Use When

What is the problem that this pattern solves?

A user wants to ... | The system wants to... (circle one)

Examples

When creating design patterns, insert screenshots of examples (they are included in this example). At my company we combine screenshots of other people's sites with examples from our own work.

Details

*What interactions are possible? What can a user click, and what happens they do?
What rules are there?*

Q&A

Add frequently asked questions about this pattern. Why was it chosen over another possibility? How is it related to other patterns?

See http://www.uie.com/articles/elements_of_a_design_pattern/ for other elements you might add to a pattern description.