

Faculty Showcase 'o6

Sponsored by Academic Technology at Simmons College



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Goals

- Reinforce learning about mood disorders from the previous week's lecture
- Engage students in a large lecture hall, to enhance learning
- Facilitate interaction during a protracted (3 hour) lecture

Project Overview

Psychiatric nursing recently changed class lecture sessions from 2-hours once per week to 3-hours once per week. Because we know from our reading that students learn best in an interactive environment, we didn't want to just cram more didactics into three hours.

Because the class involves 56 students we wanted to experiment with interactive learning activities that would work with a large group. After meeting with the SHS librarian, Vivienne Piroli, we learned that the Simmons library has a PowerPoint template for Jeopardy, modeled after the TV show, which can be accessed via the Web. The librarians themselves developed it for orienting students to library resources. We wondered if this type of computer-mediated game would help increase student learning and engagement in our class.

PowerPoint Jeopardy

Using the template, we developed answers and questions related to lecture content, fitting it into appropriate categories. Points are assigned for each answer. We divide the lecture hall roughly in half and have two teams compete. The four categories are depression, bipolar disorders, medications, and nursing considerations.

DEPRESSION	MEDICATIONS	BIPOLAR DISORDERS	NURSING CONSIDERATIONS
<u>\$100</u>	<u>\$100</u>	<u>\$100</u>	<u>\$100</u>
<u>\$200</u>	<u>\$200</u>	<u>\$200</u>	<u>\$200</u>
<u>\$300</u>	<u>\$300</u>	<u>\$300</u>	<u>\$300</u>
<u>\$400</u>	<u>\$400</u>	<u>\$400</u>	<u>\$400</u>
FINAL JEOPARDY			
BONUS			

Answer: Focuses on importance medication compliance, symptoms of impending episodes, information about the illness, importance of regular sleep, meals and exercise.

Question: What are health teaching strategies when working with patients and their families with bipolar illness?

Applications Beyond

PowerPoint Jeopardy is a creative way to reinforce recently acquired content material in large enrollment lecture-format courses. It especially lends itself to knowledge-based material that students must commit to memory.